Bachelor of Computer Application (BCA)

Second Semester

Microprocessor and Computer Architecture (CACS155)

Dear Students, Don't limit your knowledge horizon, it's only a reference, and you can use other resources for more knowledge.

Unit 1: Fundamental of Microprocessor (5 Hrs.)

Questions:

- 1. Define Microprocessor. Differentiate between Microprocessor and Microcontroller with example.
- 2. Explain microprocessor as a CPU.
- 3. Explain the organization of microprocessor based system with block diagram.
- 4. Explain the microprocessor architecture and its operations.
- 5. Explain the bus architecture of 8085 microprocessor.
- 6. Explain the 8085 microprocessor signals with block diagram.
- 7. Explain the 8085 microprocessor with its functional diagram.

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- 8. Explain the opcode fetch and memory read machine cycles for MVI A, 48H with timing for execution diagram.
- 9. Explain the 8085 microprocessor addressing modes with example.
- 10. List the features of 8086 microprocessor with its block diagram.
- 11. Write short notes on: Control and Status Signals, Flags, Instruction Cycle, Machine Cycle, T-States.

Unit 2: Introduction to Assembly Language Programming (10 Hrs.)

Questions:

- 1. Define Assembling. Explain the merits and demerits of Assembly Language Programming.
- 2. Explain the 8085 Programming model.
- 3. Classify the 8085 Instruction Set with example.
- 4. Write short notes on: Instruction word size, Data format

Unit 3: Basic Computer Architecture (4 Hrs.)

Questions:

- 1. Explain the role of John Von Neumann in development of computer.
- 2. Explain the Memory Hierarchy with diagram.
- 3. Explain the elements of cache design.

- 4. Explain the internal structure of Hard Disk.
- 5. Explain the concept of Stored Program Organization.
- 6. Demonstrate the theory of direct and indirect address with instruction format diagrams.
- 7. Define registers. Explain the basic computer registers with their uses.
- 8. Define Bus System. Explain the bus system construction mechanisms using Multiplexers and Three state buffer gates.

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- 9. Explain the instruction set design issues.
- 10. Explain the structure of control unit of basic computer.
- 11. Define Instruction cycle. Explain the instruction cycle with state diagram.

Unit 4: Microprogrammed Control (10 Hrs.)

Questions:

- **1.** Explain the Design procedure of Accumulator Logic.
- 2. Explain the Gate structure for controlling the LD, INR, and CLR of Accumulator.
- **3.** Explain the components of ALU with their functions.
- **4.** Define the Control Unit. Explain the organization of Microprogrammed Control unit.
- 5. Differentiate between Hardwired and Microprogrammed Control Design.
- **6.** Explain the address sequencing procedure.
- **7.** Explain the conditional branching mechanism.
- **8.** What do you mean by mapping of instructions? Explain the procedure for mapping from instruction code to microinstruction address.
- **9.** Define Microprogram. Differentiate between Symbolic and Binary microprogram with example.
- 10. Explain the basic requirements for designing control unit.
- 11. Explain the structure of Control Unit.
- 12. Write the role of microprogram sequencer in microprogrammed control unit.'

Unit 5: Central Processing Unit (10 Hrs.)

- **1.** Explain the Register set with common ALU. OR Explain the general register organization
- **2.** Define control word. Explain the procedure for determining control word for specific operation.
- **3.** Define stack. Explain the stack organization.
- **4.** Explain the different instruction formats with examples.
- **5.** Explain the different types of instruction addressing modes.

- **6.** Explain the different Data Transfer and Manipulation instruction.
- **7.** What are control instructions? Explain the different types of program control instructions with their roles.
- **8.** Define program interrupt. Explain the types of interrupt.
- **9.** Write short notes on: Status bit conditions, Conditional branch instructions, Subroutine Call and Return.
- 10. Differentiate between CISC and RISC architecture.'

Unit 6: Pipeline, Vector Processing and Multiprocessors (6 Hrs.)

Questions:

- 1. What is parallel processing? Explain the benefits of parallel processing.
- 2. Explain the classifications of parallel processing by M. J. Flynn.
- **3.** What is pipelining? Explain the role of pipelining in computing.
- **4.** Define instruction pipeline. Explain the four segment instruction pipeline.
- **5.** Explain the different pipeline hazards (conflicts)?

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- **6.** How to handle the branch instruction in pipeline? Explain.
- 7. Define vector processing. Explain the application areas of vector processing.
- **8.** Explain the characteristics of multiprocessor system.
- **9.** Explain the interconnection structure of multiprocessor system.
- 10. Write short notes on: Arithmetic pipeline, vector operations, matrix multiplications.

8086 Microprocessor Block Diagram